Shape-Shifting Architecture. A Project on user-responsive Kinetic design of urban open spaces and thier impact in redefining the Ammani Urban Pockets Stage Dive: Urban Theater Changing Ground: Generative Staircase Night Operation: Utillizing the underground space for a pop-up night club While, the main concept of the project is on deconstructing what an urban open space is? Here the design approach illustrates a direct representation of its concept by dividing the spatial boundaries of a hypothetical urban plane into a grid system effectively creating modular segments, represented as extrusions of linear modules contained within the space, operated automatically by either acting and reacting based on various users' needs at a specific time. Which in turn generates physical elements, spatial typologies and in effect projects a temporary spatial affiliation and identity to its user based on its momentary functions Prototype Phase I Theoretical Phase I **Machine Design Urban Module Overhead Steel Frame** 4x Overhead Subsection Bracket 9x Columns Design Underground Hall Staircase **Concept** Entrance Front Panel Machine Stand Spatail Ground Modules Informal Commercial Typology Base **Hypothetical Plane Segment Design Adapted Segment Design Ammani Urban Pocket Revitalization** A The overall form of the case is simple as its dimensions are re-lated to a division of 10 that are close to the maximum of human proportions. **Generative Urban Forms** Situating the varied UOS from plot to another 250m apart, utilizing different methods of reconfiguring the segment's grid in order to establish a consistent design methodology. Amman **Commercial Narrative** Completed Purchase & returning to home Page